# CARRIE ANDERSON

carrie@carrieanderson.co.uk 07500841095

## **WORK EXPERIENCE**

#### **FREELANCE ANIMATOR (September 2025)**

#### **BRUT.Works**

- Worked on multiple shots as both a fix animator and character animator for an advertising project using Maya and Blender.
- Communicated efficiently with team members remotely through Slack.
- Kept to an organised file system to allow for ease of navigation for coworkers.

## **FREELANCE ANIMATOR (May 2025)**

#### **AUB Student Project**

Animator – Animated a realistic kangaroo rig as an outsourced animator for a VFX integration student project.

#### **BFX VOLUNTEER TEAM LEAD (2024)**

#### Bournemouth FX Festival

- Led a team of 20 volunteers, organising schedules and managing team conflicts.
- Assisted a week-long FX festival across three venues, enhancing event flow and guest experience.
- Updated schedules and managed speaker check-ins, ensuring seamless event operations.

#### **ANIMATION SOCIETY PRESIDENT (2023-2024)**

#### Student Union Bournemouth University

- Elected President of a society that enhanced student satisfaction through tailored social and academic events in partnership with the NCCA
- Acting as the face of the society with the ability to make all feel welcome, whilst maintaining an income to ensure the society's continued success.

## **PROJECT EXPERIENCE**

#### Rodeo Moon (2025)

- Director Led a team of four students over a nine-month period to follow a creative vision for a space western.
- Animator Keyframe animated in MAYA utilising a USD pipeline to Houdini in realistic creature and character animation.
  - Siggraph Fast Forward Film Festival Official Selection (2025)
  - CG101 Honourable Mention (2025)
  - Scottish Youth Film Festival Official Selection (2025)

## Rock Pools (2024)

- **Director and Producer** Led a team of five students over a three-month period. Organised schedules and workloads for all members, to deliver our film with time to spare.
- Concept Artist Responsible for all preproduction including characters, assets, environments, colour script, and storyboard.
- Animator Keyframed stylised animation in MAYA and setup scenes in Unreal Engine with sequencer.
  - Unreal Engine Student Showcase Official Selection (2024)
  - Siggraph Fast Forward Film Festival Official Selection (2024)

## **EDUCATION**

#### **Bournemouth University (2022-2025)**

BA Computer Animation Art and Design – 1st (Hons)

### University of Dundee (2018 -2022)

BSc Geography - 2:1 (Hons)